

Waikura/ Linwood-Central-Heathcote Community Board MINUTES ATTACHMENTS

Wednesday 14 April 2021

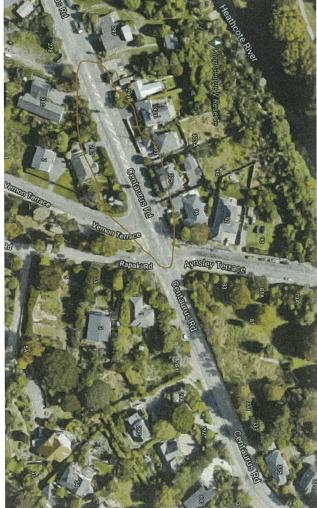
4.30pm

Date: Time:

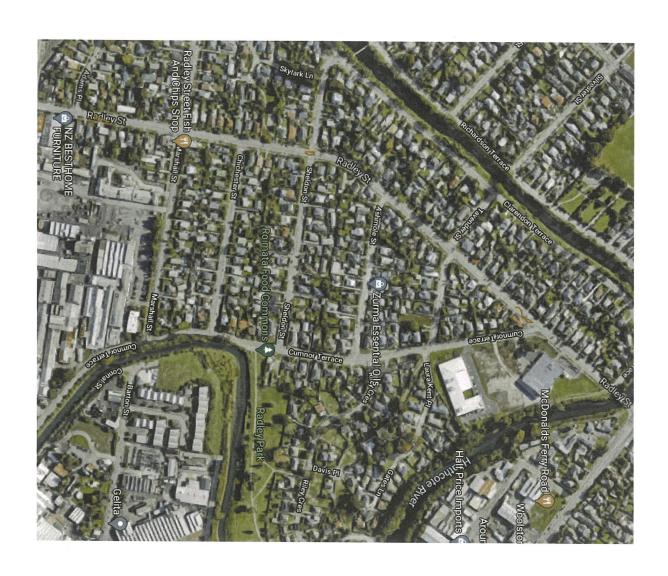
ven	iue:	Linwood	
TAE	BLE (OF CONTENTS	PAGE
4.1	Radley Street Speed Concerns		
	A.	Linwood-Central-Heathcote Community Board Meeting Public Forum: Paul McMahon Pictures of Radley Street 14 April 2021	2
7	Correspondence		
	A.	Correspondence: Mr Scott Cunnold Bays Area Skatepark - 14 April 2021	4













Beaven, Liz

From: Scott Cunnold

Sent: Sunday, 11 April 2021 8:41 PM

To: Beaven, Liz **Subject:** Sumner skatepark.

Hi Liz,

My name is Scott Cunnold and I am writing to you regarding the sumner skatepark development. Unfortunately I'm unavailable to come to the meeting this Wednesday as I'll be at work. Had I been able to I would have liked to thank the people involved for their work this far and also offering public consultation throughout the process, it's great to see the engagement with the community who will use the park.

I read the submissions from the public and some really valid points were made. The overall design of the park is pretty good however I personally had a problem regarding the bowls included in the park. After reading the submissions it's clear I wasn't alone. A lot of the submissions that talked on the bowls mentioned they were either too big or oddly shaped. The part I'm struggling with is in the review of the submissions this was noted in the key factors identified yet nothing has been changed, even spoken on in the updated plan. As I said before it is great that the public has been involved in the process but when there a clear opinion that has appeared to be ignored it is disheartening.

I am hoping this might be rectified or at least be explained in this meeting? Is there a way I can see the outcomes/conversations had?

I'm cautious of jumping the gun but It would be very disappointing if decisions had been made without taking the public's opinions seriously.

I look forward to the results of the meeting and thank you for the work you're doing regarding the development.

Thanks,

Scott Cunnold